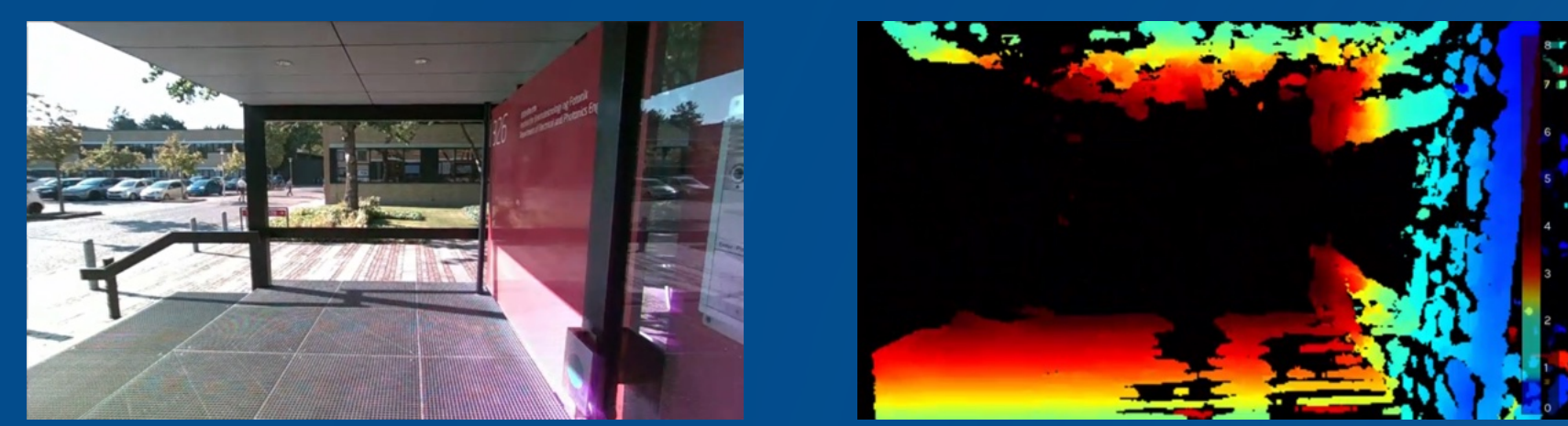
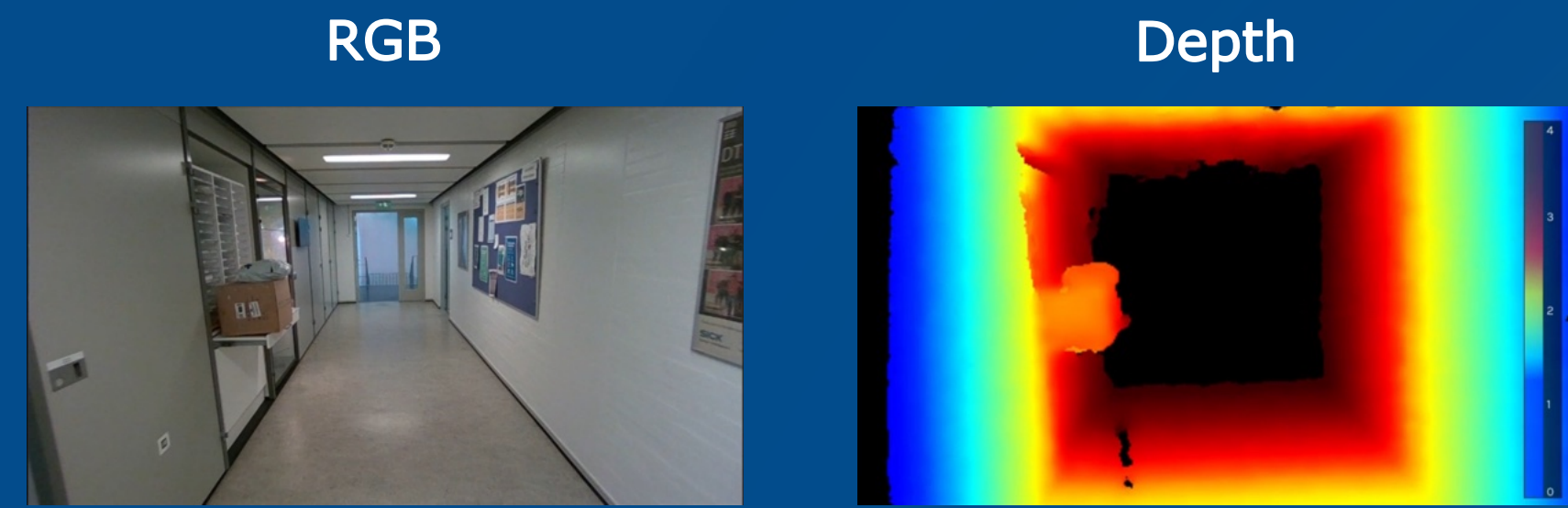
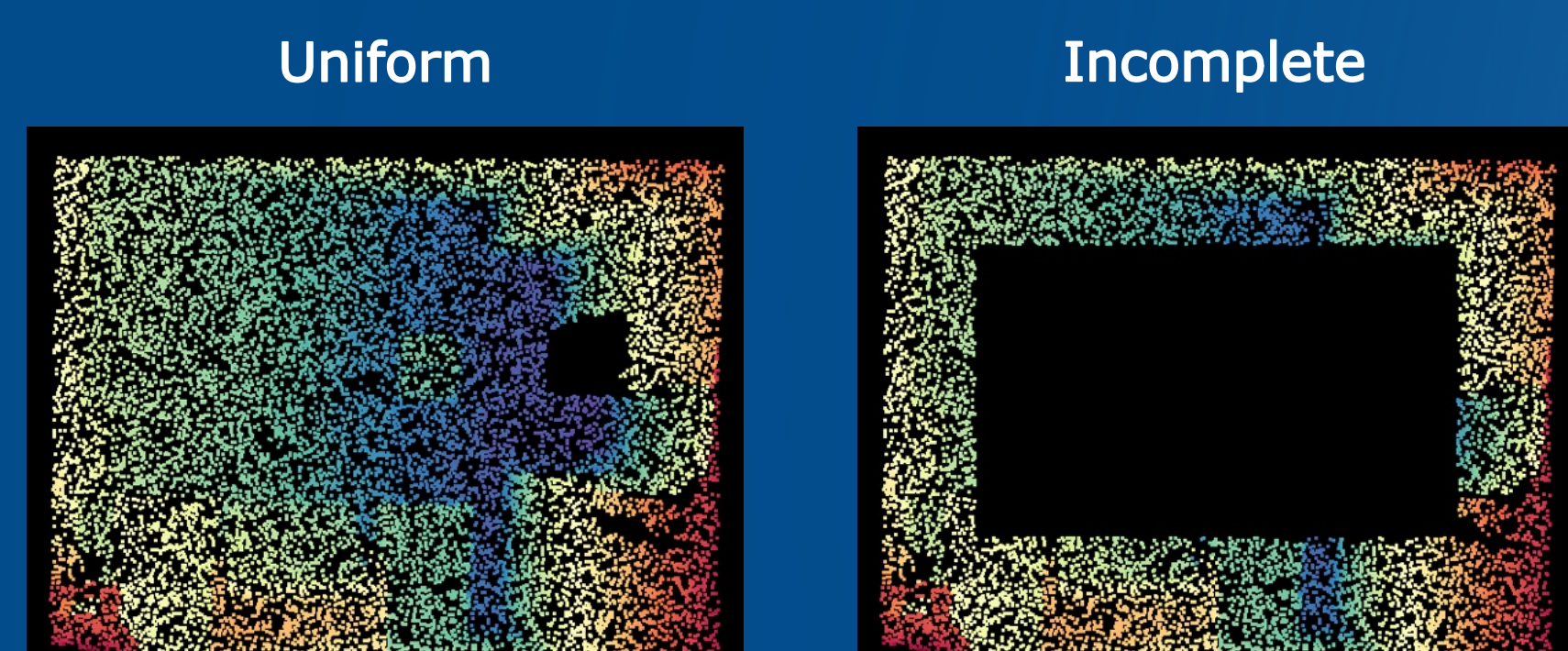


## 1. Motivation

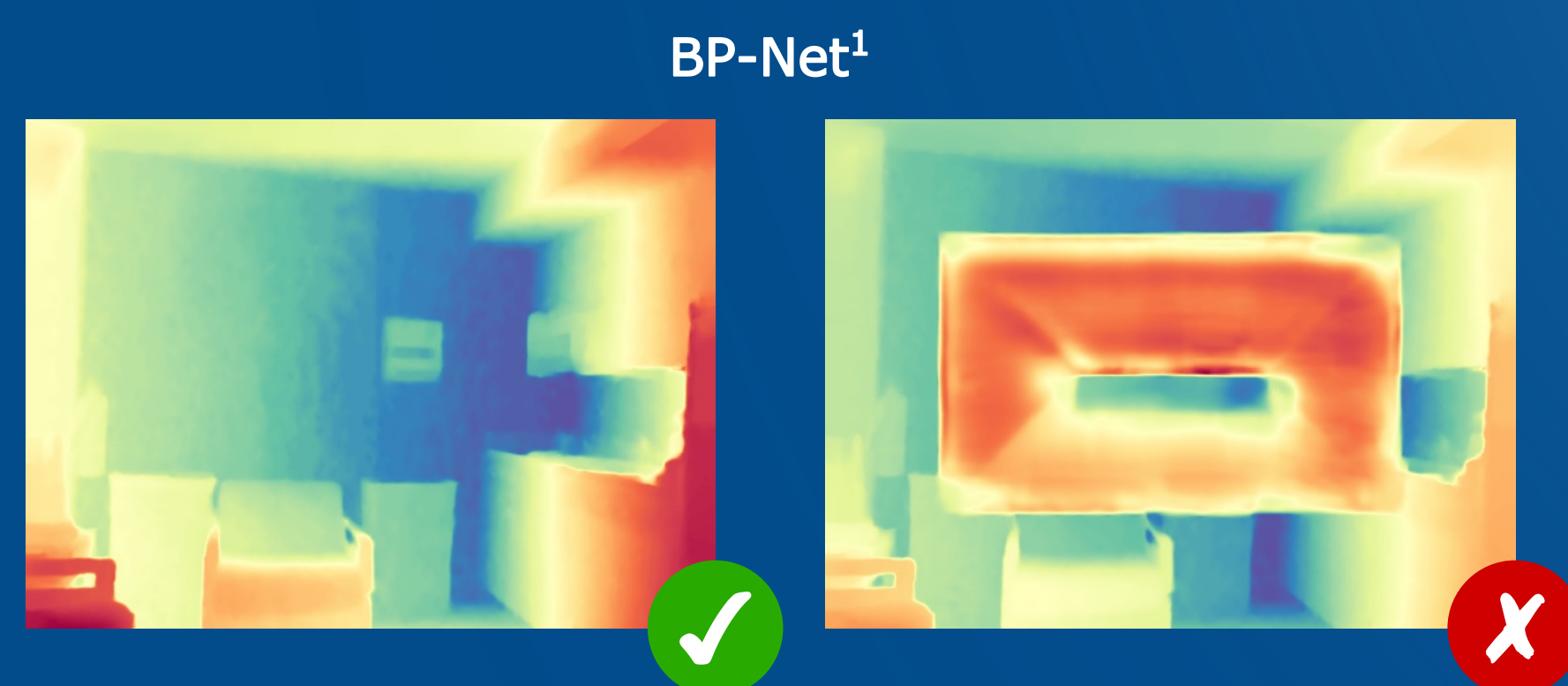
Real world depth maps captured by RGB-D sensors exhibit large areas with missing depth measurements. Among common causes are uniform or repetitive textures, specular surfaces, dust, rain or fog, or limited sensor range.



The majority of depth completion methods assume depth measurements uniformly covering all areas of the scene.



When the methods are presented with largely incomplete depth maps, their performance significantly degrades.



## 2. Solution

Our training-free zero-shot depth completion method Steered Marigold utilizes the pretrained monocular depth estimator Marigold<sup>3</sup>. We follow Denoising Diffusion Probabilistic Models<sup>4</sup>, with with timesteps  $0 < t < T$ , variance schedule  $\beta_1 \dots \beta_T$  and noising process:

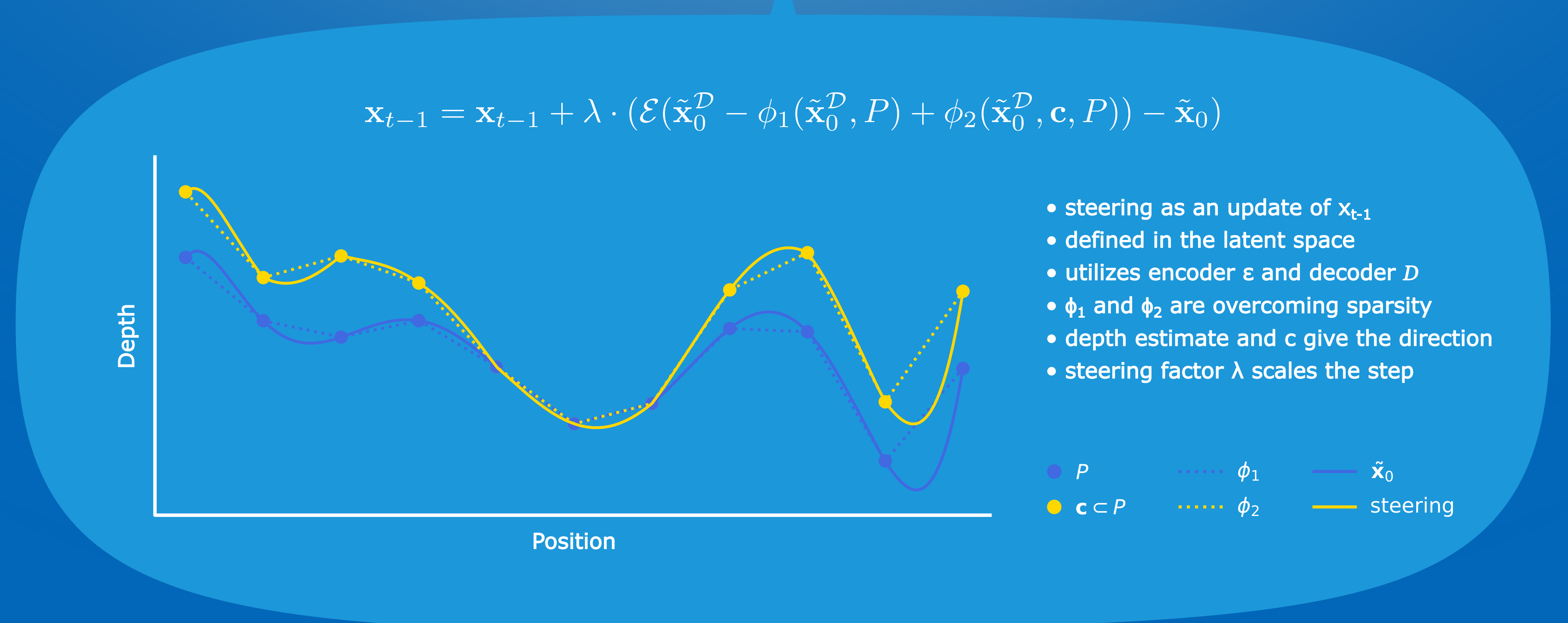
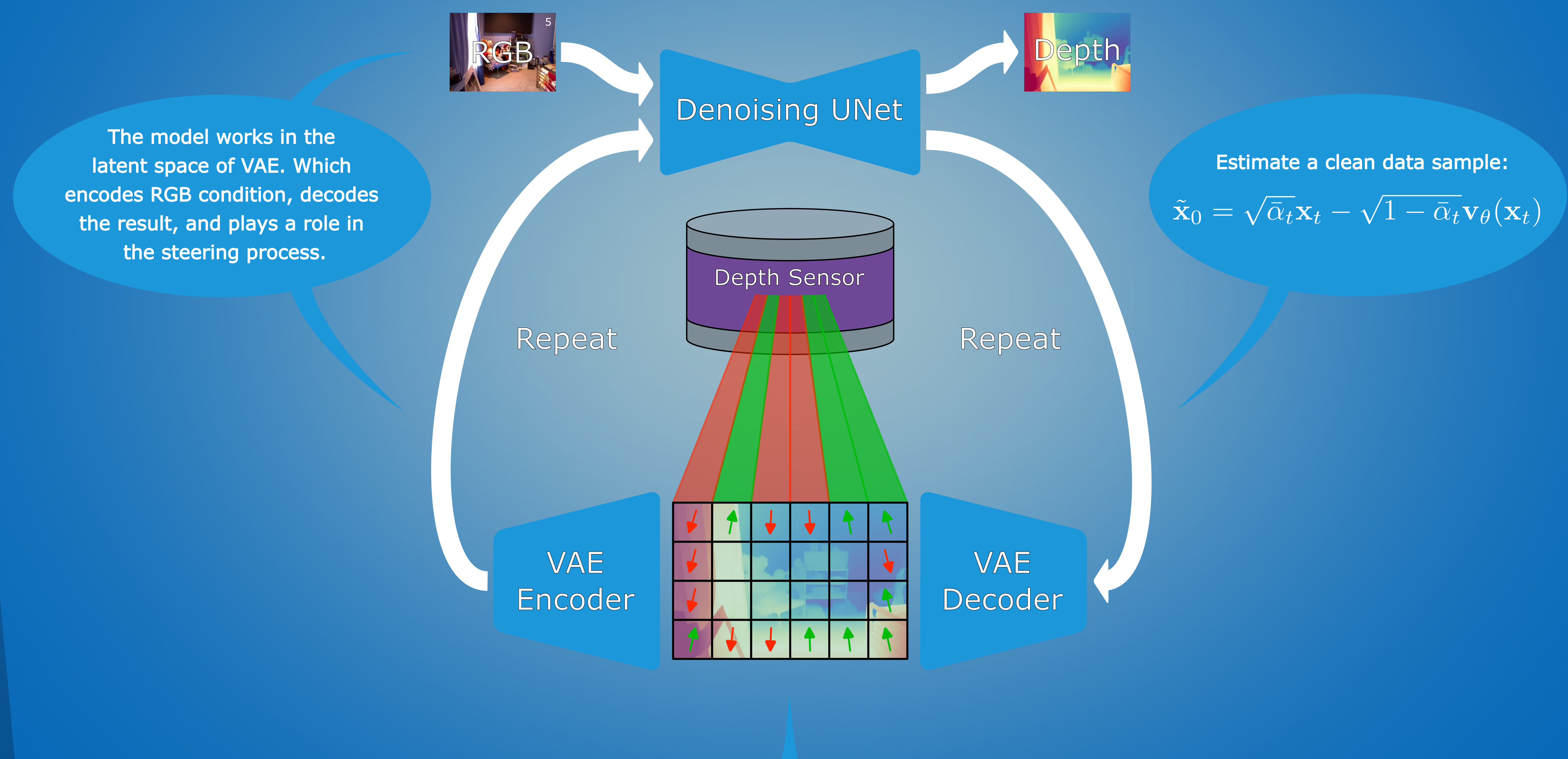
$$q(\mathbf{x}_t | \mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t} \mathbf{x}_{t-1}, \beta_t \mathbf{I}) \quad \text{noisy sample is expressed as:} \quad \mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$$

where:  $\bar{\alpha}_t = \prod_{s=1}^t \alpha_s$   $\alpha_t = 1 - \beta_t$   $\epsilon \sim \mathcal{N}(0, \mathbf{I})$

Denoising process defined as:

$$p_\theta(\mathbf{x}_{t-1} | \mathbf{x}_t) := \mathcal{N}(\mathbf{x}_{t-1}; \mu_\theta(\mathbf{x}_t, t), \Sigma_\theta(\mathbf{x}_t, t))$$

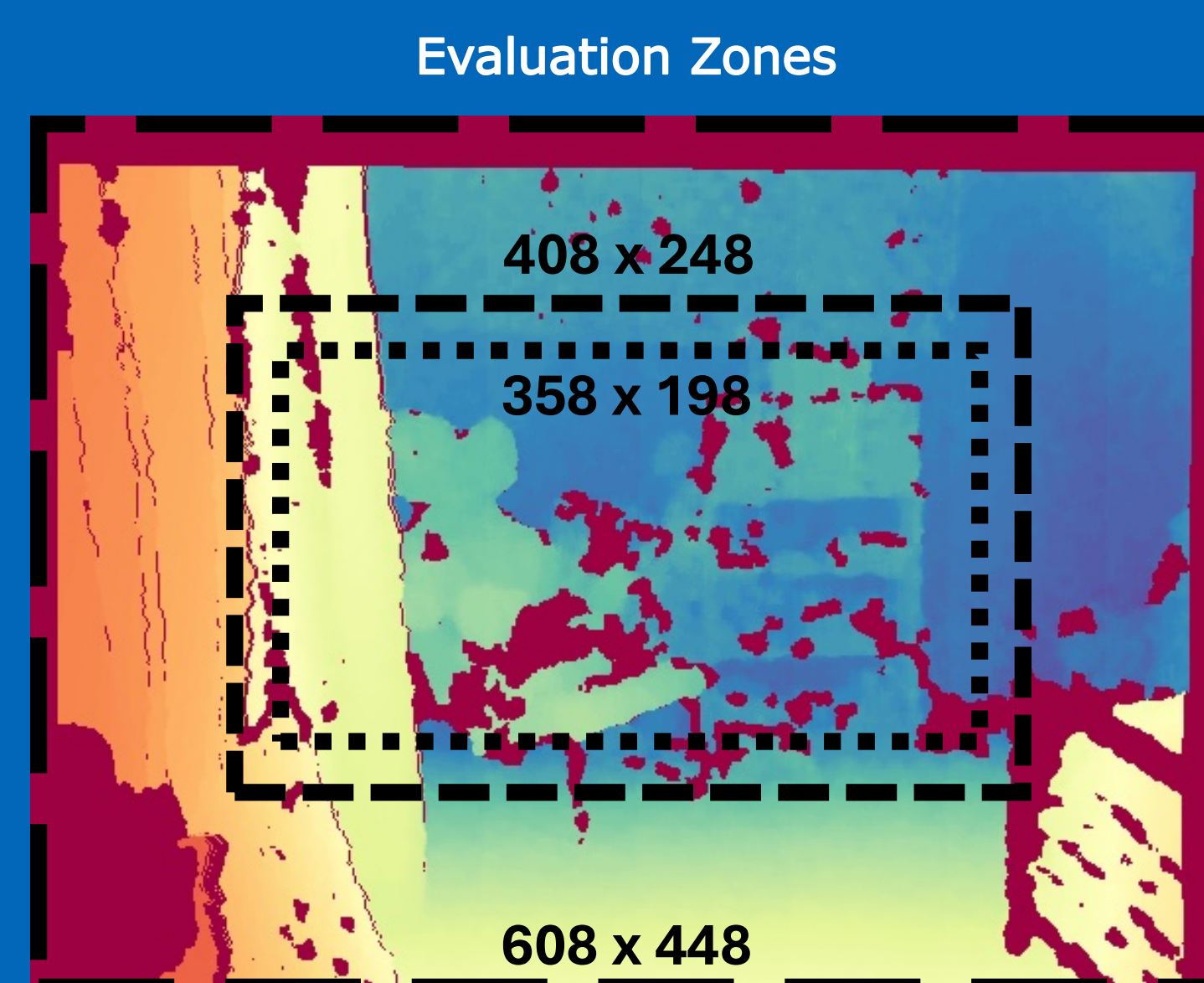
$$\begin{cases} \mu_\theta = \frac{\sqrt{\bar{\alpha}_{t-1}} \beta_t}{1 - \bar{\alpha}_t} \tilde{\mathbf{x}}_0 + \frac{\sqrt{\bar{\alpha}_t} (1 - \bar{\alpha}_{t-1})}{1 - \bar{\alpha}_t} \mathbf{x}_t \\ \sigma_t^2 = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t \end{cases}$$



## 3. Results

- evaluated on NYUv2<sup>5</sup> test dataset
- metrics for depth estimation and completion
- three evaluation areas (see figure on the right)
- depth  $\mathbf{c}$  sampled only outside  $408 \times 248$
- $\mathbf{c}$  is used to compute shift and scale values
- for more results scan the QR code on top

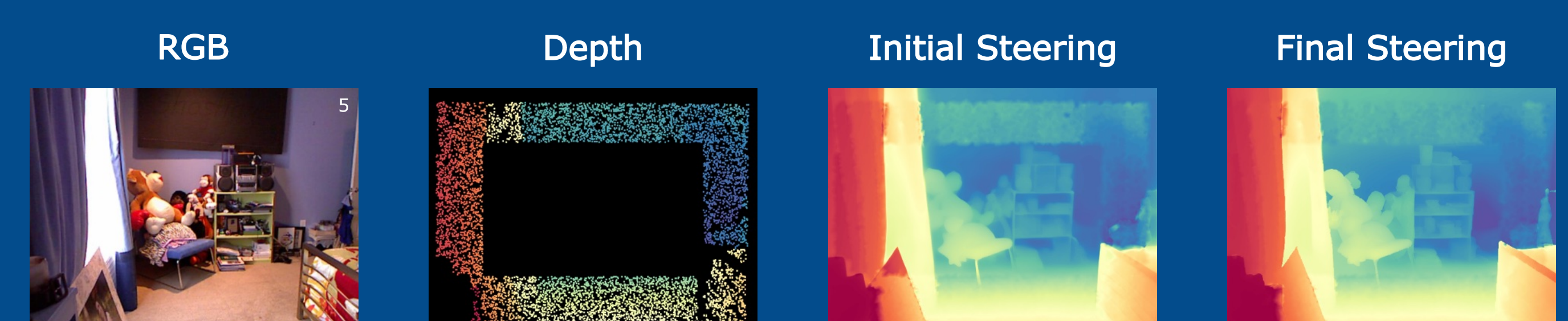
Error decreases even in areas without depth samples available!



Evaluation Area	Method	REL ↓	$\delta_1$ ↑	RMSE ↓	MAE ↓
608 × 448	Marigold	0.0618	0.9559	0.2555	0.1599
	SteeredMarigold	0.0352 ↓ 43.04%	0.9834 ↑ 2.88%	0.1854 ↓ 27.43%	0.0960 ↓ 39.90%
408 × 248	Marigold	0.0610	0.9570	0.2794	0.1799
	SteeredMarigold	0.0510 ↓ 16.30%	0.9718 ↑ 1.55%	0.2586 ↓ 7.44%	0.1523 ↓ 15.04%
358 × 198	Marigold	0.0630	0.9536	0.2906	0.1912
	SteeredMarigold	0.0573 ↓ 9.04%	0.9646 ↑ 1.16%	0.2850 ↓ 1.92%	0.1743 ↓ 8.84%

## 4. Conclusion

- we proposed a training-free zero-shot method depth completion method: SteeredMarigold
- the method is capable of completing the largely incomplete depth maps where other methods fail
- the proposed steering process improves performance in the areas with no depth samples available
- the model harmonizes the areas not covered by depth measurements with the steering direction
- the method inherits its qualities from the successful depth estimator Marigold
- while the method does not require training, it comes with a large computational cost



### References

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- Jonathan Ho et al., Denoising Diffusion Probabilistic Models, NeurIPS 2020
- Nathan Silberman et al., Indoor Segmentation and Support Inference from RGBD Images, ECCV 2012